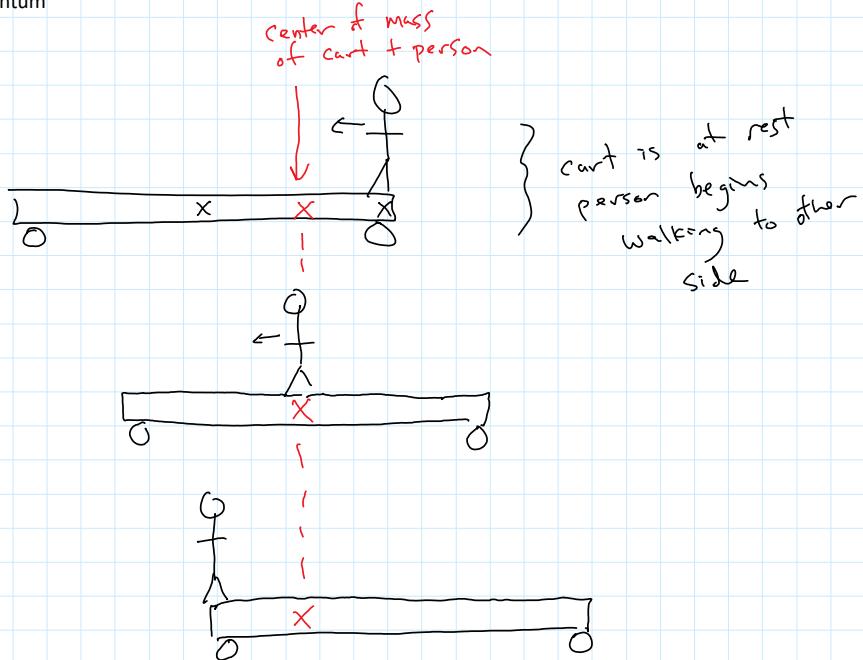


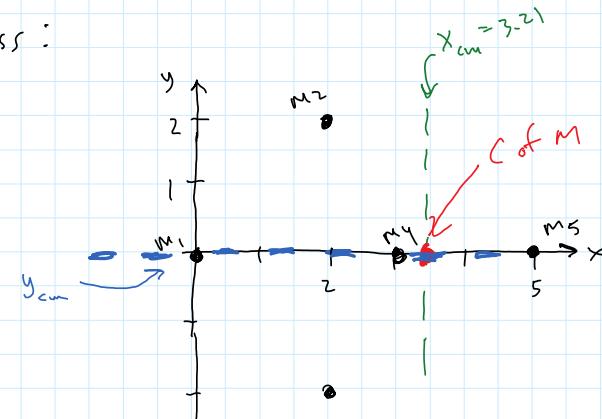
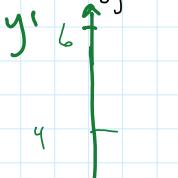
**Goals for the Lecture:**

- 1) Calculate the center of mass for point objects and solid objects
- 2) Use center of mass to solve problems
- 3) Solve 2-D collision problems using momentum



Find center of mass:

Point objects



$$\text{Let } m_1 = 1 \text{ kg}$$

$$m_2 = m_3 = 2 \text{ kg}$$

$$m_4 = 4 \text{ kg}$$

$$m_5 = 5 \text{ kg}$$

$$x_{cm} = \frac{\sum_i m_i x_i}{\sum_i m_i} = \frac{m_1 x_1 + m_2 x_2 + m_3 x_3 + m_4 x_4 + m_5 x_5}{m_1 + m_2 + m_3 + m_4 + m_5}$$

$$= \frac{(1 \text{ kg})(0 \text{ m}) + (2 \text{ kg})(2 \text{ m}) + (2 \text{ kg})(2 \text{ m}) + (4 \text{ kg})(3 \text{ m}) + (5 \text{ kg})(5 \text{ m})}{(1 + 2 + 2 + 4 + 5) \text{ kg}}$$

$$= \frac{0 + 4 + 4 + 12 + 25}{14} \text{ m}$$

$$= 3.21 \text{ m}$$

$$y_{cm} = \frac{\sum m_i y_i}{\sum m_i} = \frac{(1\text{ kg})(0\text{ m}) + (2\text{ kg})(2\text{ m}) + (2\text{ kg})(-2\text{ m}) + (4\text{ kg})(0) + (5\text{ kg})(0)}{14} = 0$$

Sol: 1D objects:

$$x_{cm} = \frac{\int x dm}{\int dm}$$

1-D object (rod) uniform density

$$dm = \frac{M}{L} dx$$

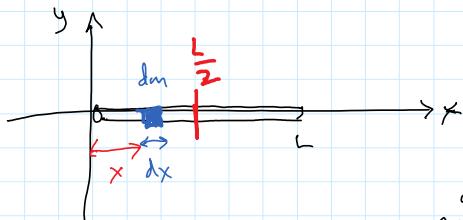
$\uparrow$   
mass density

$$dm = \lambda dx \quad \text{in general}$$

$\uparrow$   
mass density  $\lambda$

	Total mass		uniform density	density	units
1-D	$M$	length $L$	$\frac{M}{L}$	$\lambda$	$\frac{\text{kg}}{\text{m}}$
2-D	$M$	Area $A$	$\frac{M}{A}$	$\sigma$	$\frac{\text{kg}}{\text{m}^2}$
3-D	$M$	Volume $V$	$\frac{M}{V}$	$\rho$	$\frac{\text{kg}}{\text{m}^3}$

Find  $c$  of  $M$  of uniform density Rod, length  $L$ , mass  $M$

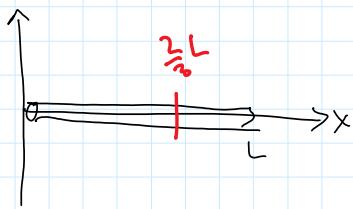


$$x_{cm} = \frac{\int x dm}{\int dm}$$

$$x_{cm} = \frac{\int_0^L x (\lambda dx)}{\int_0^L \lambda dx} = \frac{\lambda \int_0^L x dx}{\lambda \int_0^L dx} = \frac{\lambda \frac{x^2}{2} \Big|_0^L}{\lambda x \Big|_0^L}$$

$$= \frac{\frac{\lambda}{2} L^2}{\lambda L} = \frac{\frac{M}{2L} L^2}{\frac{M}{L}} = \frac{\frac{1}{2} M L}{M} = \frac{L}{2}$$

Non-uniform Rod:



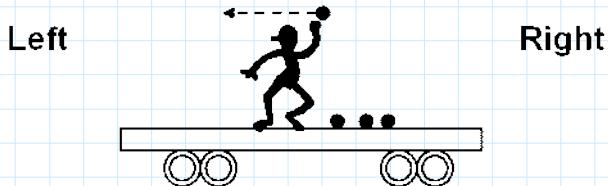
$$\lambda = \alpha x$$

$\alpha$  is a positive constant

$$x_{cm} = \frac{\int x dm}{\int dm} = \frac{\int_0^L x (\lambda dx)}{\int_0^L \lambda dx} = \frac{\int x (\alpha x dx)}{\int \alpha x dx} = \frac{\cancel{\alpha} \int_0^L x^2 dx}{\cancel{\alpha} \int_0^L x dx}$$

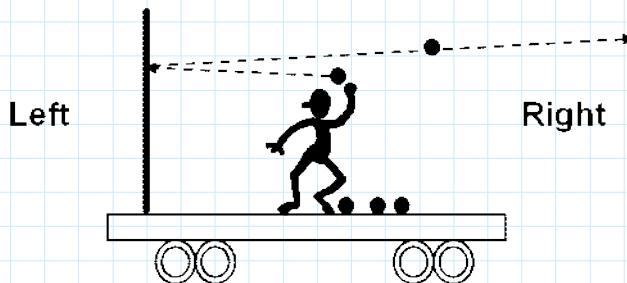
$$= \frac{\frac{x^3}{3} \Big|_0^L}{\frac{x^2}{2} \Big|_0^L} = \frac{2}{3} L$$

Suppose you are on a cart initially at rest that rides on a frictionless track. If you throw a ball off the cart towards the left, will the cart be put into motion?



1. Yes, and it moves to the right.
2. Yes, and it moves to the left.
3. No, it remains in place.

Suppose you are on a cart which is initially at rest that rides on a frictionless track. You throw a ball at a vertical surface that is firmly attached to the cart. If the ball bounces straight back as shown in the picture, will the cart be put into motion after the ball bounces back from the surface?



1. Yes, and it moves to the right.
2. Yes, and it moves to the left.
3. No, it remains in place.

Now, with some changes:

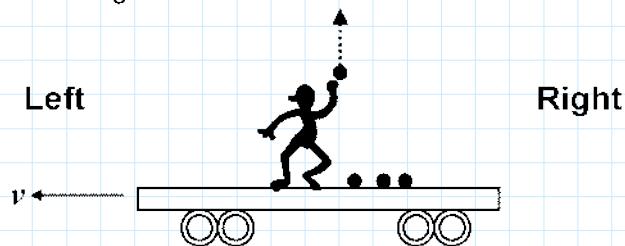
time  $t_0$  : ball leaves hand

$t_1$  : ball comes to rest against wall

$t_2$  : person catches ball

time interval	direction of cart
$t_0 \rightarrow t_1$	to the right
at $t_1$	stopped
$t_1 \rightarrow t_2$	to the left
at $t_2$	stopped

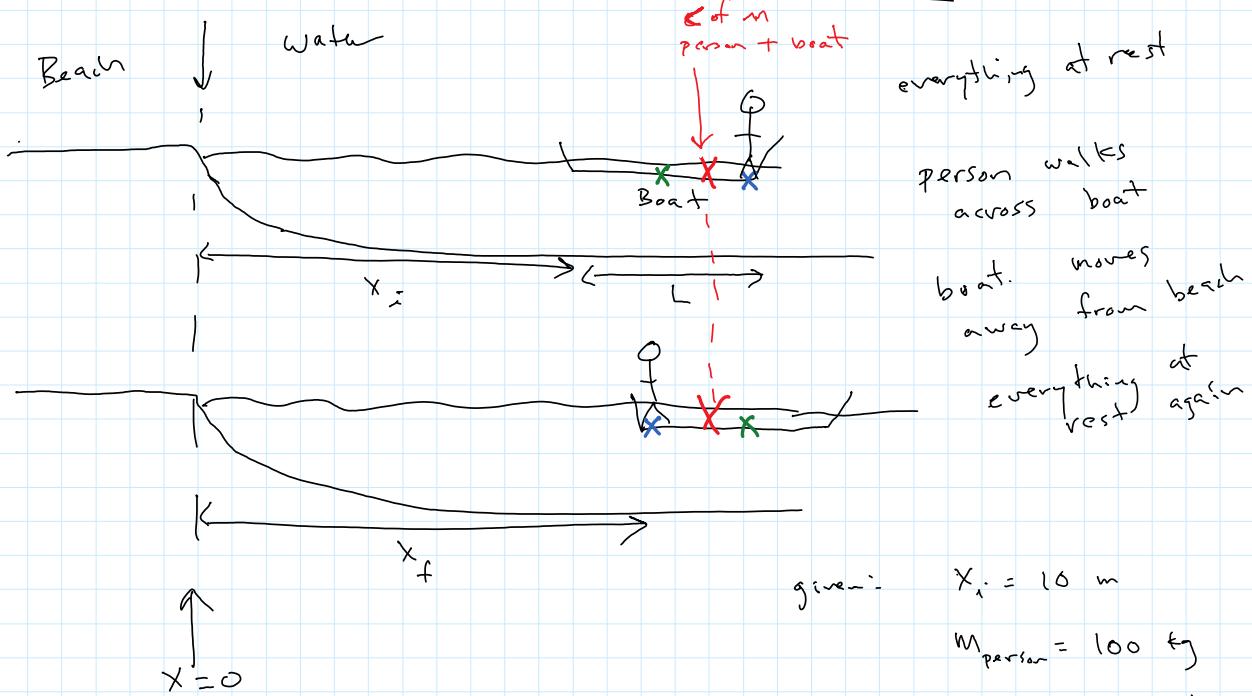
Suppose you are on a cart that is moving at a constant speed  $v$  toward the left on a frictionless track. If you throw a massive ball straight up (from your perspective), how will the speed of the cart change?



1. Increase
2. Decrease
3. Will not change
4. You need to know how fast you throw the ball

Frame Beach Water ↗ of m person + boat everything at rest

Example



C of M of boat + person  
will Not change

$$(x_{\text{cm}})_i = (x_{\text{cm}})_f$$

Find: how much boat moves

$$\left( \frac{\sum m_i x_i}{\sum m_i} \right)_i = \left( \frac{\sum m_i x_i}{\sum m_i} \right)_f$$

$$\left( \frac{m_p x_p + m_b x_b}{m_p + m_b} \right)_i = \left( \frac{m_p x_p + m_b x_b}{m_p + m_b} \right)_f$$

$$\frac{(100 \text{ kg})(10+2) + (200)(10+i)}{100 + 200} = \frac{(100) x_i + 200 (x_f + i)}{300}$$

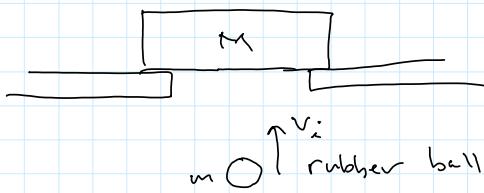
$$x_f + \frac{2}{3} = 11 \frac{1}{3}$$

$$x_f = 10 \frac{2}{3} \text{ m}$$

$$10 \text{ m} - 2 \text{ m}$$

$$\Delta x = \frac{2}{3} m$$

Like problem 9-71 (with changes)



given:  $m = 0.3 \text{ kg}$

$M = 4 \text{ kg}$

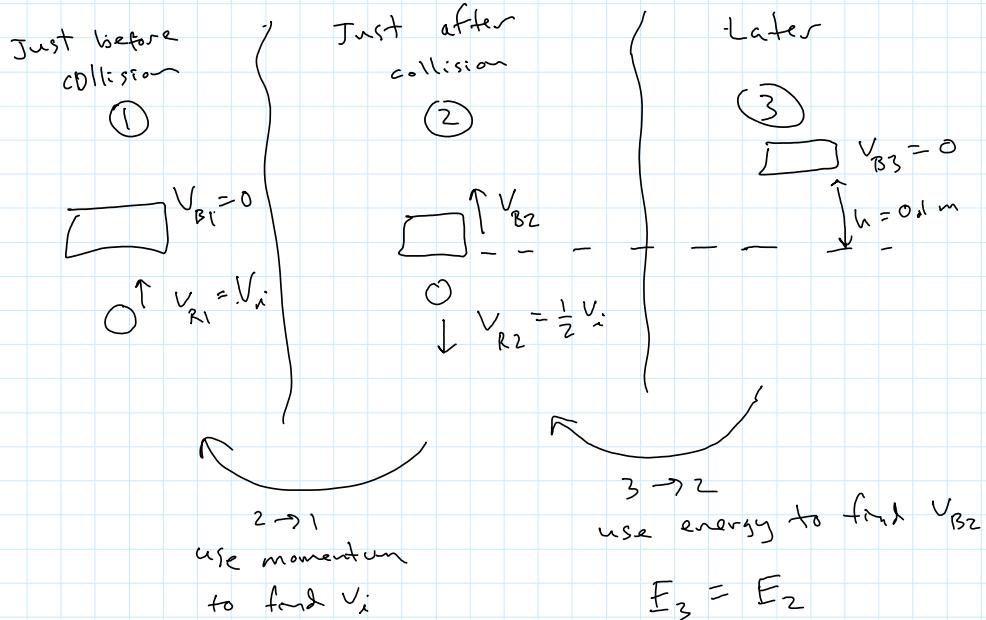
$M$  goes up  $0.1 \text{ m}$  after collision

$m$  rebounds with  $\frac{1}{2}$  its initial speed

find:  $v_i$  of the rubber ball, just before the collision

b) is it an elastic collision?

Time line:



$$Mgh = \frac{1}{2} M v_{B2}^2$$

$$\begin{aligned} v_{B2} &= \sqrt{2gh} \\ &= \sqrt{2} \\ &= 1.4 \end{aligned}$$

$$P_1 = P_2 \quad T$$

$$m V_{R1} + 0 = m\left(\frac{1}{2} V_{R1}\right) + M V_{B2}$$

$$m \left(\frac{3}{2} V_{R1}\right) = M \sqrt{2}$$

$$V_{R1} = \frac{M}{m} \frac{2\sqrt{2}}{3}$$

$$= \frac{4}{0.63} \frac{2\sqrt{2}}{3}$$

$$= 12.4 \frac{m}{s}$$

b)  $K_i \stackrel{?}{=} K_f$

$$\frac{1}{2} m V_{R1}^2 + 0 \stackrel{?}{=} \frac{1}{2} m V_{R2}^2 + \frac{1}{2} M V_{B2}^2$$

$$\frac{1}{2} m V_{R1}^2 \stackrel{?}{=} \frac{1}{2} m \left(\frac{V_{R1}}{2}\right)^2 + \frac{1}{2} M V_{B2}^2$$

$$\frac{1}{2} (0.3) (12.4)^2 \stackrel{?}{=} \frac{1}{2} (0.3) \left(6.2\right)^2 + \frac{1}{2} (4) (f^2)$$

$$23 \stackrel{?}{=} 6 + 4$$

$$23 > 10$$

It is Inelastic

since  $K_i \neq K_f$