## Lecture 3

## Pre-Lecture Preparation:

1) Read pages $87-104$ (this is on vector addition)
2) Read pages $105-110$ (this is on projectile motion [2-D kinematics])
3) Do the Conceptual Questions (p. 122-124) 4, 13, and 14
4) Do Problems and Exercises (p. 125-130) 2, 5, and 26

## Goals for the Lecture:

1) Be able to add vectors graphically and using components (trig functions)
2) Begin solving 2-D kinematics problems

## Post-Lecture Study Guide:

Review the worksheets or other lecture material within 24 hours (preferably the same day as the lecture) to reinforce the ideas.

Do problems:
Ch 2: $14,22,25$, and 27
Continue with the additional recommended study problems from chapter 2

