

**Goals for the Lecture:**

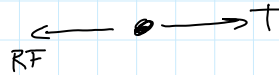
- 1) Understand Newton's Third Law, equal and opposite forces, and the role it plays in solving problems
- 2) Understand Newton's Second Law, forces, and the role they play in acceleration
- 3) Be able to draw free body diagrams for objects on flat surfaces
- 4) Use Newton's Second Law to solve motion problems, including: multiple objects, incline planes, friction, pulleys, and ropes

From last time  
worksheet  
p. 85

Bottom: Find the tension in each rope:

A)

x-direction:



$$\sum F_x = 0 \quad \text{constant velocity}$$

$$T - RF = 0$$

$$T = RF$$

$$T = 750 \text{ N}$$

B)  $T = 800 \text{ N}$

C)  $T = 900 \text{ N}$

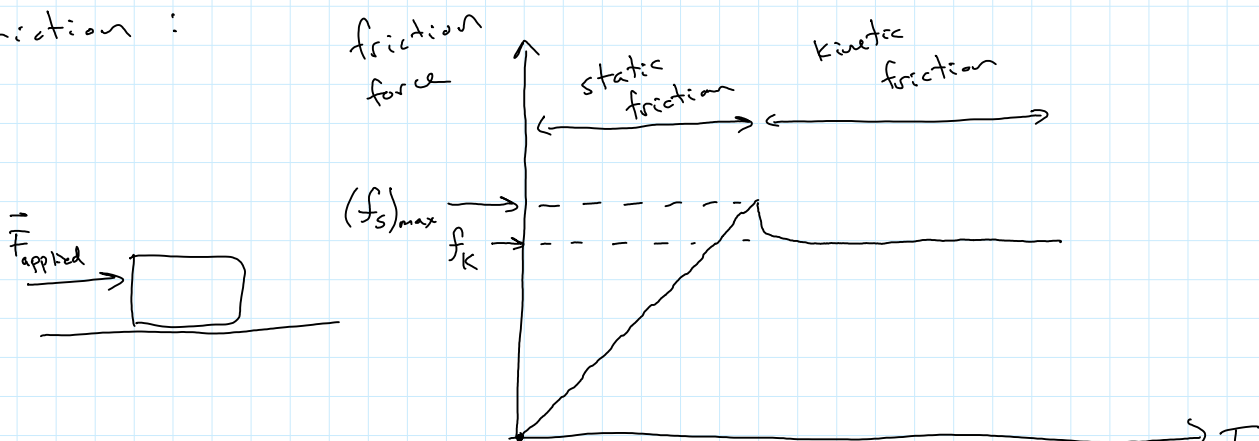
D)  $T = 750 \text{ N}$

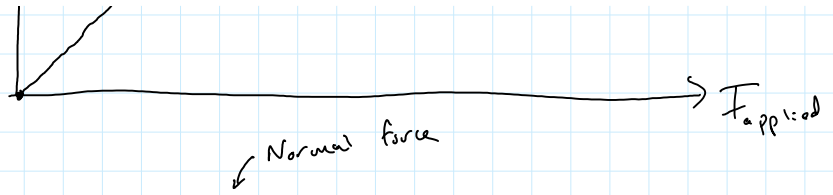
Demo: Force sensors

When two objects interact - their forces  
are always equal and opposite

$$\vec{F}_{12} = -\vec{F}_{21}$$

Friction:





static:  $(f_s)_{max} = \mu_s N$

$\mu_s$  ← coefficient of friction  
 $N$  ← Normal force

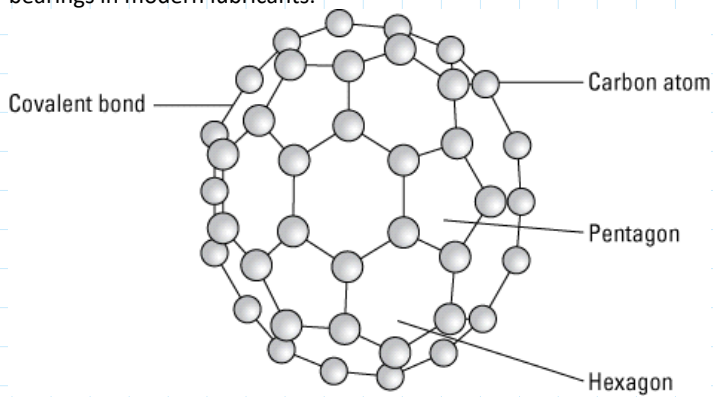
kinetic:  $f_k = \mu_k N$

### Application of the day - Friction

Sometimes we want to maximize friction – Running (speed up, slow down, make turns) so, running shoes have soles that maximize friction (as do race car tires). Racing tires have coefficients of friction  $>3$  (most object have between 0 and 1)

Sometimes we want to minimize friction – use lubricants, as in engines to reduce wear (friction causes small particles to break off the surfaces that rub together)

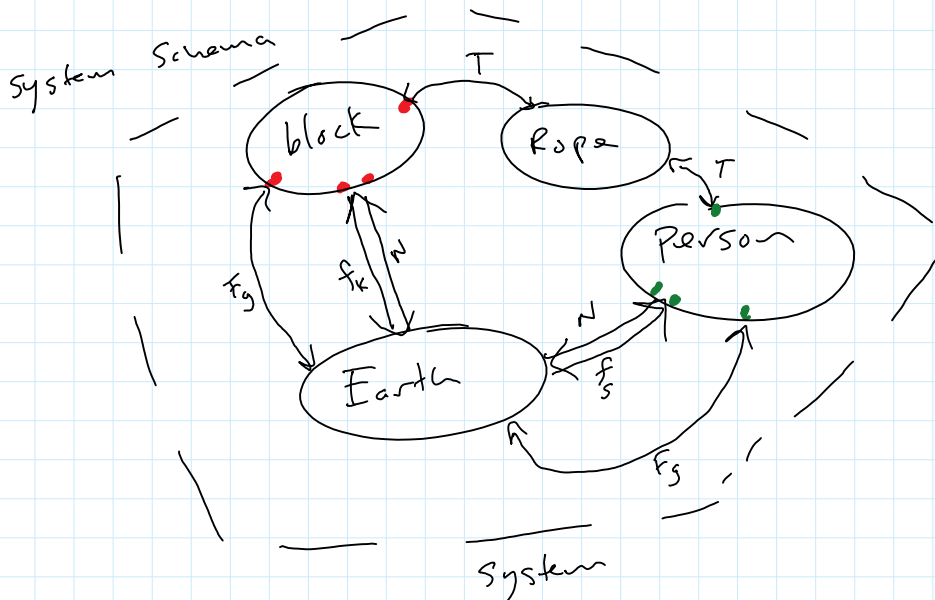
Buckyballs – molecules consisting of 60 carbon atoms arranged in the shape of a soccer ball. They act like microscopic ball bearings in modern lubricants.



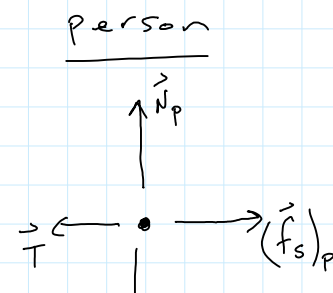
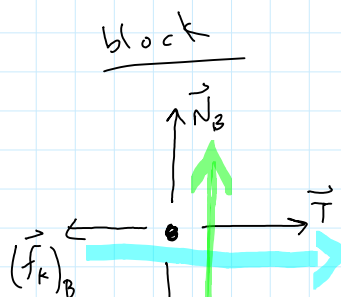
Sports – trying to go fast in a turn and maintain static friction, not going to kinetic friction

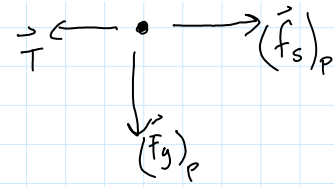
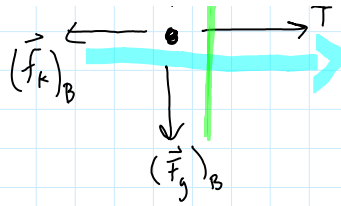


block sliding to the Right at constant speed  
(rope is massless)



Draw free body diagrams:





Block:

$$\sum \vec{F} = m \vec{a}$$

$$\sum F_x = m_B a_x \rightarrow +$$

$$T - (f_k)_B = m_B a_x$$

*moving at constant velocity*

$$\sum F_y = m_B a_y \uparrow +$$

$$N_B - (F_g)_B = m_B a_y$$

*Not moving in the y-direction*

$$T - (f_k)_B = 0$$

$$T = (f_k)_B$$

$$N_B - (F_g)_B = 0$$

$$N = (F_g)_B$$

Person:

$$\sum \vec{F} = m \vec{a}$$

$$\sum F_x = m_p a_x \rightarrow +$$

$$(f_s)_p - T = m_p a_x$$

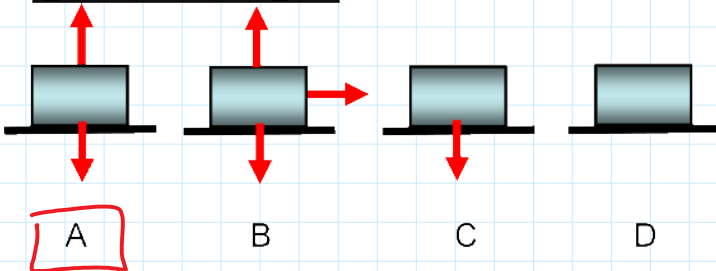
$$(f_s)_p = T$$

$$\sum F_y = m_p a_y \uparrow +$$

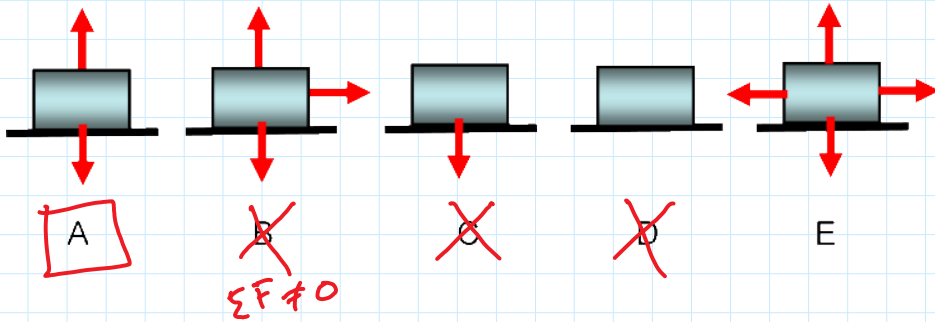
$$N_p - (F_g)_p = m_p a_y$$

$$N_p = (F_g)_p$$

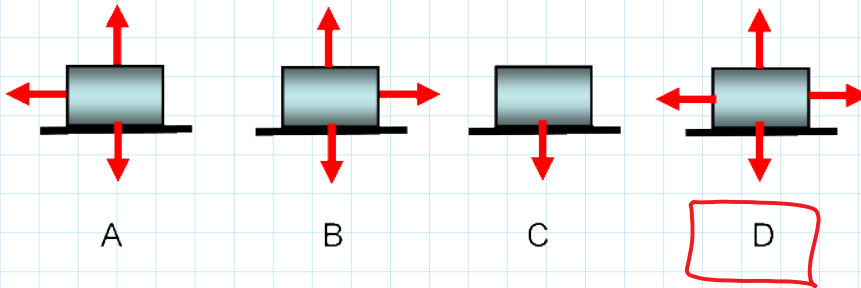
A block sits **at rest** on a frictionless surface. Which of the following sketches most closely resembles the correct freebody diagram for all forces acting on the block? Each red arrow represents a force. Observe their number and direction, but **ignore their lengths**.



Now, the same block moves with a **constant velocity to the right on the frictionless surface**. Which of the following most closely resembles the correct freebody diagram for all forces acting on the block?



Now, the block moves with a **constant velocity to the right** on a surface **that has friction**. Which of the following most closely resembles the correct freebody diagram for all forces acting on the block?



E) None of the above

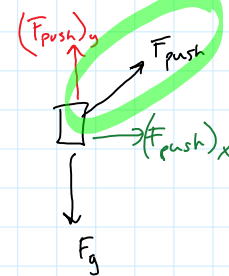
Worksheet  
1. II-8

Left

- a) B
- b) H
- c) G
- d) E

Right

- a) G
- b) A or E or zero
- c)



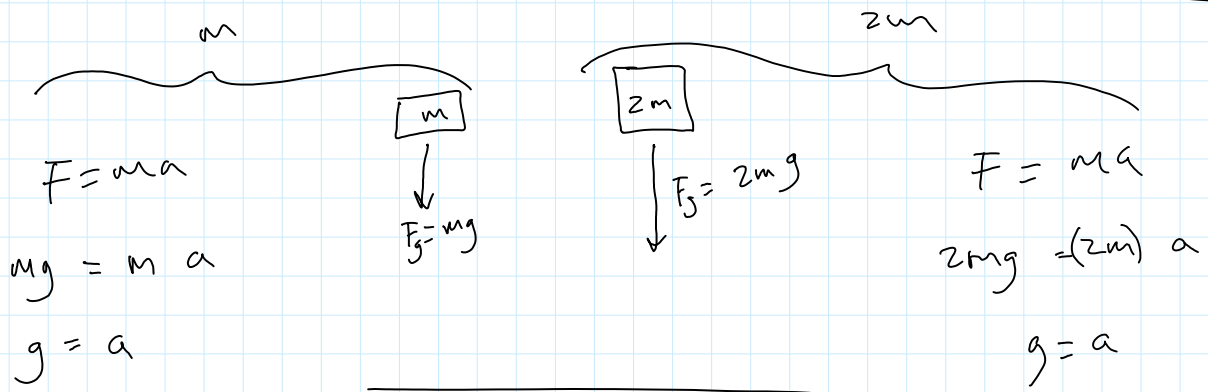
Depends on the y-comp of the pushing force

if  $(F_{push})_y = F_g \Rightarrow$  friction is zero

if  $(F_{push})_y < F_g \Rightarrow$  friction is up

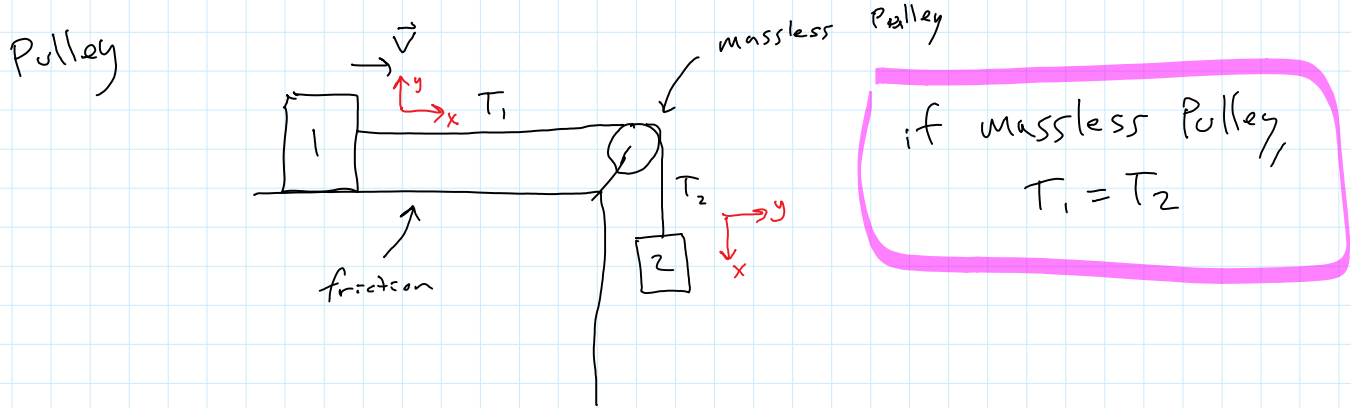
if  $(F_{push})_y > F_g \Rightarrow$  friction is

- d) C
- e) A
- f) E

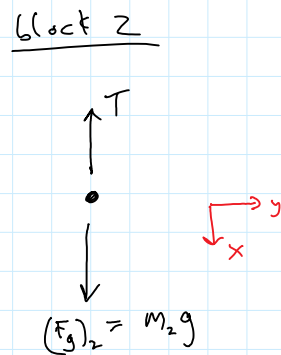
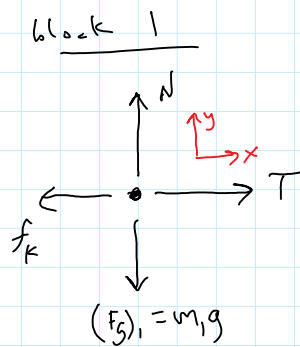


both accelerate at the same rate

Video: bowling ball and feathers



Free body diagrams:



given:  $m_1, m_2, \mu_k$

find:  $a$  and  $T$

block 1

$$\vec{\Sigma F} = m_1 \vec{a}$$

$$\Sigma F_x = m_1 a_x \rightarrow$$

$$T - f_k = m_1 a_x$$

$$T - \mu_k N = m_1 a$$

$$T - \mu_k (m_1 g) = m_1 a$$

2 unknowns

$$\Sigma F_y = m_1 a_y \uparrow +$$

$$N - m_1 g = m_1 a_y$$

Not moving  
up or down

$$N = m_1 g$$

block 2

$$\Sigma F = m_2 a$$



$$m_2 g - T = m_2 a$$

2 equations  
can solve for  
 $a$   
and  $T$

