AA in Music Technology

Earn your Associate in Arts degree online with a major in **Music Technology** at Foothill College.

Associate Degree Requirements:

Units required for Major: 52

English proficiency: ENGL 1A, 1AH, 1S & 1T, ESLL 26 or equivalent.

Mathematics proficiency: MATH 17, 105, 108 or equivalent.

A minimum of 90 units is required to include:

- Completion of one of the following general education patterns:
 - Foothill General Education.
 - o CSU General Education Breadth Requirements or
 - o the Intersegmental General Education Transfer Curriculum (IGETC)
- Core courses (40 units)
- Support courses (12 units)

NOTE: All courses pertaining to the major must be taken for a letter grade. In addition, a grade of "C" or better is required for all core and support courses used for the degree.

The **courses listed BELOW** are generally offered as online courses at least once every two years. Please see Schedule of Classes for verification.

- For a complete listing of online courses offered during the current quarter, visit <u>Online Course Information</u>.
- If you need any additional degree information or confirmation, please contact the <u>Counseling Division</u>.

NOTE: Students having difficulty attaining an associate degree because of timing or availability of classes should consult with a counselor to submit a petition for course substitution.

Core Courses (40 units)

- MTEC 50A Introduction to Music Technology (4 units)
- MTEC 51A Studio Recording I (4 units)
 - o or MTEC 60A Producing in the Home Studio I (4 units)
- MTEC 52A Mixing & Mastering I (4 units)
- MTEC 53A Audio Plug-Ins & Signal Processing I (4 units)

^{*}Additional elective course work may be necessary to meet the 90-unit minimum requirement for the associate degree.

- MTEC 55A Introduction to Game Audio (4 units)
- MTEC 57A Sound Design for Film & Video (4 units)
 - o or MDIA 81B Sound Design for Film & Video (4 units)
- MTEC 62A Composing & Producing Electronic Music I (4 units)
- MTEC 70A Pro Tools 101-Avid Certification (4 units)
- MUS 9A Music & Media: Edison to Hendrix (4 units)
 - o or MUS 11A Jazz & Swing (4 units)
 - o or MUS 11D History of Electronic Music: Origins-1970 (4 units)
- MUS 9B Music & Media: Hendrix to Hip-Hop (4 units)
 - o or MUS 11B Funk, Fusion & Hip-Hop (4 units)
 - o or MUS 11E History of Electronic Music: 1970-Present (4 units)

Support Courses (12 units)

- MTEC 51B Studio Recording II (4 units)
- MTEC 52B Mixing & Mastering II (4 units)
- MTEC 53B Audio Plug-Ins & Signal Processing II (4 units)
- MTEC 55B Advanced Sound Design for Games (4 units)
- MTEC 55C Music Composition for Games (4 units)
- MTEC 57B Surround Sound Production (4 units)
- MTEC 60A* Producing in the Home Studio I (4 units)
- MTEC 60B Producing in the Home Studio II (4 units)
- MTEC 62B Composing & Producing Electronic Music II (4 units)
- MTEC 62C Composing & Producing Electronic Music III (4 units)
- MTEC 66A Music Video Production (4 units)
- MTEC 70B Pro Tools 110-Avid Certification (4 units)
- MTEC 70C Pro Tools 201-Avid Certification (4 units)
- MTEC 70D Pro Tools 210M-Avid Certification (4 units)
- MTEC 70E Pro Tools 210P-Avid Certification (4 units)
- MTEC 70F Pro Tools 310M-Avid Certification (4 units)
- MTEC 70G Pro Tools 310P-Avid Certification (4 units)
- MTEC 72A Producing Music with Reason (4 units)
- MTEC 72B Producing Music with Ableton Live (4 units)
- MTEC 72C Producing Music with Logic Pro (4 units)
- MTEC 72D Making Music with Apple iOS (4 units)
- MTEC 80A Music Business (4 units)
- MTEC 80B Entertainment Law & New Media (4 units)
- MTEC 80C Basics of Music Publishing (4 units)
- MTEC 82A Careers in Music & Media (4 units)
- MTEC 82B Marketing Your Music (4 units)
- MTEC 82C Introduction to the Video Game Business (3.5 units)
- MTEC 84A Introduction to Music Therapy & Sound Healing (4 units)
- MTEC 88A Songwriter's Workshop (4 units)
- MTEC 88B Modern Song Composition (4 units)

- MTEC 88C Advanced Song Structure (4 units)
- MUS 7F Music in Film (4 units)
- MUS 11D* History of Electronic Music: Origins-1970 (4 units)
- MUS 11E* History of Electronic Music: 1970-Present (4 units)
- MUS 11F Video Games & Popular Culture (4 units)
 or MDIA 13 Video Games & Popular Culture (4 units)
- MUS 41 Live Music Performance Workshop (2 units)
- MDIA 1 Introduction to Film Studies (4 units)
- MDIA 2A History of Film 1895-1945 (4 units)
- MDIA 2B History of Film 1945-Current (4 units)
- MDIA 2C Current Trends in Film, TV & the Internet (4 units)
- MDIA 3 Introduction to Film & Media Criticism (4 units)
- MDIA 5 American Cinema (4 units)
- MDIA 6 Film & New Media Genres (4 units)
- MDIA 9 Global Media (4 units)
- MDIA 11 Introduction to Popular Culture (4 units)
 or MDIA 11H Honors Introduction to Popular Culture (4 units)
- MDIA 12 Popular Culture & United States History (4 units)
- MDIA 20 Fundamentals of Media Production (4 units)
- MDIA 30 Digital Video Editing I (4 units)
- MDIA 31 Digital Video Editing II (4 units)
- MDIA 40 Digital Sound, Video & Animation (4 units)
- MDIA 51 Web Video (4 units)
- MDIA 52 Scriptwriting for Film & Video (4 units)

Note that this list does NOT include courses that are **only** held on campus. For a list of **on-campus** courses that satisfy degree requirements, please visit <u>Music Technology 2017-2018 in Degree, Certificate or Transfer Programs</u>.

Based on the 2017 - 2018 degree program.

^{*} May be completed only once for credit to satisfy either the core or support course requirements.